

# DAMNATION CITY

Site: \_\_\_\_\_  
Type: \_\_\_\_\_  
Description: \_\_\_\_\_  
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Activity: \_\_\_\_\_  
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Subject: \_\_\_\_\_  
Virtue: \_\_\_\_\_ Vice: \_\_\_\_\_  
Concept: \_\_\_\_\_  
Conflict: \_\_\_\_\_  
Dice Pools: \_\_\_\_\_  
\_\_\_\_\_

Extras: \_\_\_\_\_  
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Hostile Encounters: \_\_\_\_\_  
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Locations: \_\_\_\_\_  
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Traits: \_\_\_\_\_  
Size: \_\_\_\_\_ Security: \_\_\_\_\_ Location: \_\_\_\_\_  
Status: \_\_\_\_\_ Durability: \_\_\_\_\_ Structure: \_\_\_\_\_  
Advantages: \_\_\_\_\_  
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Site: \_\_\_\_\_  
Type: \_\_\_\_\_  
Description: \_\_\_\_\_  
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Activity: \_\_\_\_\_  
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Subject: \_\_\_\_\_  
Virtue: \_\_\_\_\_ Vice: \_\_\_\_\_  
Concept: \_\_\_\_\_  
Conflict: \_\_\_\_\_  
Dice Pools: \_\_\_\_\_  
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Extras: \_\_\_\_\_  
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Hostile Encounters: \_\_\_\_\_  
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Locations: \_\_\_\_\_  
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Traits: \_\_\_\_\_  
Size: \_\_\_\_\_ Security: \_\_\_\_\_ Location: \_\_\_\_\_  
Status: \_\_\_\_\_ Durability: \_\_\_\_\_ Structure: \_\_\_\_\_  
Advantages: \_\_\_\_\_  
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